

**AmberCon UK '10**  
**9<sup>th</sup> - 11<sup>th</sup> July 2010**  
**Harben House, Newport Pagnell**

Welcome – to those of you who have attended AmberCon UK before and newcomers alike! AmberCon UK '10 will be our seventeenth annual roleplaying convention devoted to the Amber Diceless Roleplaying Game and we hope you will join us there.

**Where?** For the second time, we will be at Harben House, Newport Pagnell, near Milton Keynes, just off junction 14 of the M1, and 20 miles from Luton airport. Full details of the hotel will be sent out before the convention. The hotel has a hot tub, sauna and gym, free internet access, and plenty of free parking.

**What's planned?** Just as Amber is not an ordinary RPG, AmberCon UK is no ordinary game convention. AmberCon UK '10 will feature events for players of all levels of experience, including new character auctions, stand-alone scenarios, new and continuing mini-campaigns, freeform games and the chance to meet, relax with, and plot hideously against your fellow Amber players in comfort.

As always, we will be scheduling non-stop gaming from Friday evening through to late Sunday afternoon; there's no downtime at the convention unless *you* want it! On Saturday evening as usual, there will be the AmberCon UK Banquet.

**What are the membership costs?**

Residential membership includes dinner on the Friday night, accommodation for the nights of Friday 9th and Saturday 10th July, full English breakfast on Saturday and Sunday mornings, VAT and convention membership. All rooms contain a double bed, but there is no discount for sharing. A limited number of non-residential memberships are also available. *All memberships also include lunch on both Saturday and Sunday.* Costs are as follows:

Residential membership	£145 per person
Non-residential membership	£62 per person
AmberCon UK Banquet	£20 per person

A non-returnable deposit of £25 is needed by **1st May 2010** to secure your membership. Full payment should be received by **31st May 2010**.

**Who do I contact?**

Registrations and requests for further information should be sent to Simone Pharoah-Metcalf at:

62 Newcastle Road  
Reading, RG2 7TS  
0118 9018776  
Email: [ambercon@ntlworld.com](mailto:ambercon@ntlworld.com)

You can also find up-to-date information about AmberCon UK '10 on our webpage:  
<http://www.ambercon.org.uk>

## AmberCon UK '10 - The Games

AmberCon UK depends on its games, and the games depend on you, the GMs. (Yes, that's YOU!) If you've run a game for us before, then you know you want to run another one, if you haven't, then now's your chance! All GMs are always greatly appreciated. Guidelines for writing your game description are below.

The game schedule will be sent to all registered members at the end of May, and members will have up to two weeks to make their choices. Games will then be allocated, and players and GMs will have a few weeks to discuss characters, thereby allowing everyone to be fully prepared in advance.

### **Game descriptions should contain:**

**1. GM Name**

**2. Game Title**

**3. Game Description**

Please keep this fairly short, wherever possible. If you have large amounts of background information for your players, you might want to include a web address.

**4. Character Restrictions**

This should include the guidelines for creating characters. You should also mention what sort of game it is (e.g. crossover, elders, freeform) or whether it is a continuation from previous years and whether new players are accepted.

**5. Number of players**

We will aim to assign you no more players than the number you state, but that might not always be possible. If your game has a definite upper or lower limit on the number of players, please let us know.

**6. Preferred Game Slot**

There are 4 game slots at AmberCon UK:

Slot 1 (Friday evening 7:30pm until late)

Slot 2 (Saturday day 9am - 5pm)

Slot 3 (Saturday evening 7:30pm until late)

Slot 4 (Sunday 10am - 6pm)

The evening slots are usually shorter than the day slots. Slot 3 will probably be the shortest, about 5 hours.

Continuation games will tend to be in the same slot as in any previous year.

The game description deadline is **1st May 2010**. Your game description should be sent by then to:

Simone Pharoah-Metcalf  
62 Newcastle Road  
Reading, RG2 7TS  
0118 9018776  
Email: [ambercon@ntlworld.com](mailto:ambercon@ntlworld.com)

**AmberCon UK '10 - Booking Form**

Yes, I'm interested in playing/GMing/both at AmberCon UK '10! I understand that the number of players will be strictly limited by the number of GMs, so I'm returning my form NOW to ensure my place on the list. All bookings are on a first-come, first-served basis.

I would like to reserve a space in a single room	£145 per person	_____
I would like to reserve a non-residential space	£62 per person	_____
I am interested in attending the banquet	£20 per person	_____
I would like to reserve a space in a single room for Sunday night	£50 per person	_____

I am paying in full for the weekend now. Enclosed is	_____
Enclosed is my non-refundable deposit of £25 to reserve my membership	_____

Payment in full is due by **31st May 2010**. Please make cheques payable to AmberCon UK.

Your name:  
Your address:

Please return your completed form to:  
Simone Pharoah-Metcalf  
62 Newcastle Road  
Reading  
RG2 7TS  
Email: [ambercon@ntlworld.com](mailto:ambercon@ntlworld.com)

Your contact telephone:  
Your email:

I am/am not happy to have my name and contact details added to ACUK's published contact list.